

Coach & team managers handbook

# 2020/21 MALLEE MURRAY JUNIOR COUNTRY WEEK

Includes:

- Player pathway
- Fixture
- Talent ID process and forms
- Competition rules
- Codes of conduct



*Mallee Murray Cricket Region*

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## Codes of conduct

Conduct and consent forms need to be completed and returned before any participation in the state championship program including training sessions

### Junior Country Week parent code of conduct

In addition to the General Code of Behaviour set out in this By-law, as a parent/guardian of a player in any activity held by or under the auspices of a Community Cricket Peak Body, a Region or an Affiliated Club and Association you must meet the following requirements in regard to your conduct during any such activity or event:

1. Do not force an unwilling child to participate in Cricket.
2. Remember, children are involved in Cricket for their enjoyment, not yours.
3. Encourage your child to play by the rules at all times.
4. Focus on the child's efforts and performance rather than winning or losing.
5. Never ridicule or yell at a child for making a mistake or losing a game. Positive comments are motivational.
6. Remember that children learn best by example. Appreciate good performances and skillful plays by all participants.
7. Support all efforts to remove verbal and physical abuse from sporting activities.
8. Respect officials' decisions and teach children to do likewise. If you disagree with an umpire or coach raise the issue through the appropriate channels rather than question their judgement and honesty in public.
9. Show appreciation for volunteer coaches, officials and administrators. Without them, your child could not participate.
10. Respect the rights, dignity and worth of every young person regardless of their gender, ability, cultural background or religion.
11. Teach your child that an honest effort is as important as victory, so that the result of each game is accepted without undue disappointment.
12. Support all efforts to remove verbal and physical abuse.
13. Be a model of good sports behaviour for children to copy.
14. Be courteous in communication with administrators, coaches, players and umpires. Teach children to do likewise.
15. Support the use of age appropriate development activities and modified rules.
16. Do not undermine the efforts of coaches.
17. Encourage junior players to participate in the sport of cricket in a safe manner.

# Junior Country Week team official code of conduct

## **Preamble**

Cricket is a game that owes much of its unique appeal to the fact that it is to be played not only within the laws, but also within the spirit of the game. Any action seen as abusing this spirit causes injury to the game itself. Embracing the spirit of the game means participating, either as a player or as an official, fairly and exhibiting respect for other players and officials and the game's traditional values such as graciousness in defeat and humility in victory.

### **1. Laws of Cricket and spirit of the game**

- Officials and Players must obey the Laws of Cricket and play within the spirit of the game.

### **2. Unbecoming behaviour**

- Players and Officials must not at any time engage in behaviour unbecoming to a representative player or official that could bring the game of cricket into disrepute or be harmful to the interests of cricket.
- Behaviour that may fall within the scope of this rule includes serious or repeated criminal conduct, public acts of misconduct, unruly public behaviour or cheating during play. This rule also applies to off field behaviour, inclusive of both the trials and pre competition phase and championships.

### **3. Intimidation of umpires and dissent**

- Players and team officials must not intimidate and umpire and must accept the umpire's decision. Players and team officials must not show dissent from the umpire's decision.

### **4. Crude or abusive behaviour and racial or religious vilification**

- Players and officials must not use crude or abusive language or make crude or abusive gestures
- A player or official who is participating in a match under the jurisdiction or auspices of Cricket Victoria will not engage in any conduct, act towards or speak to any other player or official in a manner which offends, insults, humiliates, intimidates, threatens, disparages or vilifies the other player or official on the basis of that person's race, religion, colour, descent or national or ethnic origin.

### **5. Other requirements**

- If your team is accommodated, it is important to be aware of the rules and regulations at the accommodation venue
- The team should be supervised by at least one team official and you must ensure each player adheres to the 10.30pm curfew each night.
- There should be no smoking in team uniform and whilst supervising the players and the Cricket Victoria Pathway program is a non-alcohol event.

## Junior Country Week player code of conduct

Cricket Victoria offers talented junior cricketers the opportunity to participate in various competitions and coaching programs every season. Players pay very little, if any levy or fee for the opportunity to participate in pathway activities. With this in mind please read carefully the following player behaviour policy that sets out the following minimum standards in relation to player behaviour.

**NB.** Cricket Victoria adopts a zero tolerance approach to behaviour.

### Rules of Behaviour

1. Players must play the game in accordance with the Laws of Cricket and adhere to the 'Spirit of the Game'.
2. Players must not argue, dispute or intimidate an umpire and must accept all decisions.
3. Players are to treat teammates, coaches and opponents with respect at all times and display good sportsmanship.
4. All facilities and equipment are to be used in a careful manner. Deliberate or negligent damage will be seen as an act of vandalism.
5. Swearing, sledging and intimidating behaviour are not acceptable forms of behaviour.
6. Vilification of any type including racial and religious which offends, insults, intimidates, threatens or disparages and other person will not be accepted and is subject to immediate expulsion.
7. Pathway participants staying at accommodation facilities during the championships must obey the specific rules of each accommodation venue as outlined upon arrival.
8. Consumption of alcohol during any championship is strictly prohibited.
9. Smoking is not permitted at venues, accommodation, in official uniform or in view of team members or team officials.
10. Curfew at all accommodation venues is 10.30pm or earlier on all nights and only players and officials are allowed in the accommodation area with the exception of people who have obtained prior approval by the Live in Co-coordinator / Team Official.

**Penalties: Any player who is in breach of any section of the Cricket Victoria Zero Tolerance Pathway Behaviour Policy could face any or all of the following penalties.**

1. Suspension from some or all remaining fixture matches from the relevant Pathway Program. Suspended players are not allowed to be replaced by a player from outside the nominated squad.
2. Player(s) to be collected from accommodation premises immediately by parent or guardian or transported home from accommodation at the expense of their parent or guardian.
3. A player's parent or guardian will be responsible to pay for any damage caused by their son or daughter including emergency services charges.
4. Exclusion from all future Pathway Programs up to and including the Victorian Under 19 program.
5. Suspension from any Cricket Victoria, Victorian Metropolitan Cricket Union, Victorian Country Cricket League or Victorian Women's Cricket Association official fixtures for a period deemed necessary by a Cricket Victoria tribunal.

# Junior Country Week Rules

## 1. Name and Control of Competition

- a. The Competition shall be known as "Mallee Murray Junior Country Week" and be controlled by the JCW Pennant Committee
- b. The JRC Pennant Committee shall be formed by the inclusion of:
  - i. The Regional Cricket Manager
  - ii. The Regional Secretary
  - iii. The Regional Treasurer
  - iv. The Host Association Secretary
  - v. A Delegate from each Association

## 2. Competition Structure

- a. The Mallee Murray Junior Country Week (**MMJCW**) shall be structured as three age groups being Under 13, Under 15 and Under 17.
- b. Each Association is encouraged to enter one team in each age group. If an Association wishes to combine with another Association, it must request such approval from the JRC/JRC Pennant Committee.
- c. The MMJCW is open to all Cricket Associations and is not confined to the Mallee Murray Region.
- d. Competitions shall be held over three days and consist of 40/40 Matches.
- e. The Under 13 competition is run according to the Cricket Australia Representative Junior Format Level 2 match conditions

## 3. Eligibility

- a. All players' ages shall be taken as at September 1st in the season of competition.
- b. All players must be registered players of clubs within their respective associations.
- c. Players with Dual Registration must first be available for selection to their registered Junior Association before being eligible for selection to their second Registered Association excluding 3(f)
  - i. Association must request permission from the JRC Pennant Committee for a Player to be selected to their second registered Association.
- d. The JCW Pennant Committee may, as it sees fit, allow a player to play with another Association, should the players own Association not have a competing team.
- e. The Central Region shall be allowed two (2) players that are no more than one (1) year overage in that age level and are not selected to play in a Mallee Murray State Championship squad. The Central Region shall also have access to players from any Red Cliffs affiliated club.

## 4. Pitch Covers

- a. Pitch covers (when available) may be used at the discretion of the curator up to the start of play on each day. From then on Umpires shall direct and supervise the laying and removal of covers should bad weather interruptions occur.

## 5. Programme of Matches

- a. A series of three rounds shall be played between teams in the competition. Following this series of matches the top two teams shall play in the Junior Country Week Final. The winner of this

final will be deemed the winner of Junior Country Week. A third and fourth place playoff match will also take place on the final day.

- b. All Associations are to register players details on the form provided prior to 19th October prior to the JRC. Failure to do so may result in a loss of points at the discretion of the JCW Pennant Committee.

## **6. Points System**

- a. Points shall be awarded on the following basis:
  - i. First Innings win - 6 points
  - ii. Tie on first innings - 3 points
  - iii. Drawn game - 3 points
  - iv. Bye - 6 points
- b. Should there be equality in aggregate points at the completion of the preliminary rounds the team higher on the ladder shall be the one with the better team percentage. Team percentage shall be calculated by:
  - i. Dividing total runs scored by total wickets lost (batting average)
  - ii. Dividing total runs scored against by total wickets taken (bowling average)
  - iii. Dividing the batting average (i) by the bowling average (ii) to give the team average.
- c. A wicket shall be recorded as lost or taken when an innings terminates with any batsman unable to commence, continue or resume an innings within the scheduled playing time or compulsory number of overs, but a team declaring an innings closed shall be deemed to have lost only those wickets that have actually fallen.
- d. A forfeiting team shall be fined \$100 and a first innings win shall be declared to the opposing team.

## **7. Balls**

- a. The JRC Pennant Committee shall supply all match balls. These will be red 156gm four piece Kookaburra balls, or white balls in the event of twilight or day/night matches.
- b. Under 13 balls shall align with Cricket Australia's Level 2 Representative Junior Format (142gm)

## **8. Rules of Play - 40 over matches**

- a. All matches shall be played as per the "Laws of Cricket" and should any matter arise that is not covered within these rules, reference should be made to "Pathway Championships Playing Conditions" (Under 16 Dowling Shield) as set out in the Cricket Victoria Official Handbook.
- b. Teams may name a squad of 13 players for any one match. No more than 11 players shall be allowed to bat or bowl in a match. Only 11 players from the fielding side are permitted on the ground at any one time but any fielder can be interchanged at the end of an over. Bowlers may return to the field and commence bowling immediately subject to Law 9g
- c. All 40 over matches shall commence at 10am (unless scheduled differently due to travel considerations)
  - i. Lunch shall be taken at the completion of 40 overs unless the side batting first is dismissed prior to 12pm. In this case a 10 minute changeover of innings will occur and play shall continue until a designated lunch interval at 12:45pm.
- d. Matches shall be of 40 over duration.
  - i. No bowler may bowl more than 1/3th of the total allotted overs (max 8 overs)
  - ii. Should the side batting second pass the required total they may continue on to complete their 40 over entitlement subject to Rule 11.

- iii. Should an innings be interrupted by more than 30 minutes matches shall revert to ordinary conditions notwithstanding rule 8c(ii) with a completion time of 5:15pm.
- e. Fast short pitched deliveries limit
  - i. A bowler shall be limited to two fast short pitched deliveries per over. A fast short pitched delivery is defined as one which passes or would have passed above the shoulder height of the batsman standing upright at the crease.
  - ii. Should a third such delivery be bowled in an over either Umpire shall call and signal "noball" and caution the bowler.
  - iii. If a bowler is no balled for the same offence a second time in the innings the bowler shall be removed
  - iv. Any fast short pitched delivery, not being a no ball otherwise, which passes so high that it is not sufficiently within the strikers reach for it to be hit by the bat with a normal cricket stroke, shall be called and signalled wide ball by the Umpire at the bowlers end. Such a delivery shall be counted in the fast short pitched limit of two allowed
- f. High full pitched deliveries
  - i. Either Umpire shall call and signal no ball for any full pitched delivery that passes above waist height that is delivered by any bowler not deemed to be a slow bowler. A slow bowler shall be defined as one where the wicketkeeper would normally keep up to the stumps.
  - ii. Either Umpire shall call and signal no ball for any full pitched delivery that passes above shoulder height that is delivered by any bowler. If this delivery was deemed to be deliberate the provisions of Law 42 shall be enforced.
- g. Bowling Limitations
  - i. Bowlers of Medium and Fast Pace (those not considered as spinners) shall be restricted to the following spell limitations
    - 1. Under 17 - no more than 6 consecutive overs
    - 2. Under 15 - no more than 5 consecutive overs
  - ii. The break between spells shall be a minimum of thirty minutes, including scheduled intervals and unscheduled breaks in play.
  - iii. A bowler who has bowled less than the maximum spell permitted for their age (as defined in 8g(i)) may resume bowling prior to the completion of the necessary break but this shall be considered an extension of the same spell and the maximum spell limit for that age of player shall still apply. Following the completion of the extended spell, the normal break between spells as in (ii) shall apply with the break within the spell to be disregarded.
  - iv. Bowlers who would be broadly defined as a spinner shall be entitled to bowl their allotment of overs in one continuous spell.
- h. Batting
  - i. All junior players playing in Region sanctioned matches must wear a full helmet with grid and ear protection whilst batting.
  - ii. Batsmen shall not have a compulsory retirement limit. Should a batsman be retired (other than for injury) the batter shall be deemed as being dismissed.
  - iii. No fielder is permitted to field within 10 metres of the batsman, in a 270° arc commencing from the wicketkeeper taking down leg side to point unless wearing a full helmet with grid and ear protection (see diagram 1). Should a player enter this restricted zone without a helmet prior to the ball being bowled the Umpire shall call and signal "Dead Ball".
  - iv. All wicket keepers must wear a full helmet with grid and ear protection while keeping up to the stumps

- i. There shall be no one day fielding restrictions implemented aside from those set out in the "Laws of Cricket".

## **9. Rules of Play- Thirty over matches**

- a. Thirty over matches will be used in the event of temperatures forecast above 40 degrees and will commence at a time determined by the Pennant Committee. Thirty over matches shall be played as per Rule 8 (40 over matches) with the following variations;
  - i. Bowlers will be restricted to a maximum of 6 overs
  - ii. The match will be deemed completed once a first innings result has been achieved.
  - iii. The match and team officials must take into consideration the Heat Policy and recommendations outlined in Rule 11.
- b. Bowling Procedure
  - i. Overs are to be bowled in 5 over blocks alternating between ends.
  - ii. At the end of the over in which a change of bowling ends does not occur both the batsmen and umpires shall change ends.

## **10. Rules of Play-Twenty20 matches**

- a. All matches shall be played as per the laws of cricket with the following variations:
  - i. Matches shall be a maximum of 20 overs per side.
  - ii. A fielding restriction circle of 27m will be in place
  - iii. No bowler may bowl more than 1/5th of the total allotted overs (max 4 overs)
  - iv. Should the side batting second pass the required total the game will cease at that point
- b. Fielding Restrictions
  - i. At no point will there be more than 5 fielders on the leg side
  - ii. For the first 6 overs of an innings there will be no more than 2 fielders outside the fielding restriction circle
  - iii. For overs 7-20 no more than 5 fielders will be permitted to field outside the restriction circle.
  - iv. Should an interruption occur restrictions will be altered as per the Cricket Victoria Handbook under the "Kookaburra Twenty20 Premier Cup Rules. P75.
- c. Bowling Procedure
  - i. Overs are to be bowled in 5 over blocks alternating between ends.
  - ii. At the end of the over in which a change of bowling ends does not occur both the batsmen and umpires shall change ends.
- d. Free Hit
  - i. The delivery following a front foot no-ball shall be deemed to be a free hit for the batsman facing the next delivery. If the subsequent delivery is not a legitimate delivery then the next delivery will become the free hit.
  - ii. Field changes will only be permitted for free hit deliveries if a different batsman is on strike for the free hit delivery.
- e. Timed Out
  - i. Law 31 will apply. The incoming batsman will have 90 seconds from the fall of the previous wicket to be in position to take guard and receive the first delivery.

## **11. Heat Policy**

- a. Cricket Victoria Extreme Heat Guidelines should be read and implemented by coaches at all MMJRC matches. Hydration and Player Rotation should be key issues for teams on Extreme Heat Days. An "Extreme Heat Day: is one in which the forecast temperature is 35°C or above.

- b. The Pennant Committee reserves the right to abandon a days play should the forecast temperature become excessive.
- c. In the event of a days play being forecast at 35°C or above the following changes will be made to the days play:
  - i. A minimum of three drinks breaks will be taken (12, 24 & 36 overs)
  - ii. Players will be rotated at a regular basis. Consideration should be given to bowlers finishing a maximum spell. Players should be encouraged to cool down and rest whilst off the ground.
  - iii. Once a result has been achieved play shall cease immediately.
- d. In the event of a days play being forecast at 42°C or above the following changes will be made to the days play;
  - i. Matches will be played as per Twenty20 format
  - ii. Matches will commence at 8.30am, any additional matches scheduled for the afternoon shall be abandoned.
  - iii. Drinks breaks will be taken at 10 overs
  - iv. Players will be rotated at a regular basis. Consideration should be given to bowlers finishing a maximum spell. Players should be encouraged to cool down and rest whilst off the ground.
  - v. Once a result has been achieved play shall cease immediately.

## 12. Disputes & Reports

- a. Investigation of Disputes and Reports: The Board of the Region shall investigate all disputes and reports arising out of, or in connection with Junior Country Week matches, and is entitled to exercise its powers as defined in Rule 12
- b. Notification of Report: Initial notification of any intended report should be made by the reporting umpire(s) as early as possible by telephone to the Regional Secretary. A formal Umpire Report statement, in writing, must be in the hands of the Regional Secretary OR his Deputy within two hours of completion of the match in question. (see reported players section)
- c. Notification of Dispute:
 

Initial notification of any intended or suspected dispute should be made as early as possible by telephone to the Regional Secretary. A formal statement, in writing, of the matter in dispute must be in the hands of the Regional Secretary OR his deputy within two hours of completion of the match in question. At the same time an additional copy of the statement must be made available for each other affected Association.
- d. Player Behaviour.
 

MM Region will continue to closely monitor player behavior in Junior Country Week. Traditionally, cricket has been one sport to maintain and exhibit the highest levels of conduct and sportsmanship. While always a most competitive game, the continued strength of the sport has relied upon the acceptance of the umpire's decision and the preparedness to play within the "Spirit of the Game". The areas of major concern which are unacceptable to JRC are:

  - i. The Use of Offensive Language - generally as a disparaging remark to an opposing player or towards an umpire, or even as an expression of frustration or self-admonishment This includes racial or religious vilification (any act that is reasonably likely to threaten, disparage, vilify, offend, insult, humiliate or intimidate another person or group based on race, religion, descent, colour or national or ethnic origin).
  - ii. The questioning/disputing of the umpire's decision - often in an aggressive or sarcastic manner. This applies equally to dismissals and unsuccessful appeals as to the judgment of calls on no-balls, wides, byes, etc.

- iii. The excessive number of frivolous and ridiculous appeals - primarily aimed at pressuring and intimidating the umpire into a favorable decision.
- iv. The actions of the dismissed batsman - in failing to leave the crease promptly on being given out and any equipment abuse (e.g. banging the bat into the ground or against the fence or race, etc. and / or throwing the bat or equipment during or after his return to the pavilion).
- v. Send Offs - usually to a dismissed batsman by the bowler or a member of the fielding side. This can often inflame the situation and lead to a more serious altercation.

Whether or not such behaviour is evident in international or interstate cricket or whether the language used is considered "acceptable" by today's society is of little concern to MMCR. The Region is primarily interested in having all cricket under its control played within the spirit and traditions of the game. The Region has two processes for the reporting and consideration of unsatisfactory behaviour:

- vi. Serious breaches of misbehaviour - will see the player immediately reported by the umpire(s) controlling the match. (Refer- Reported Players)
- vii. For less serious breaches - where an umpire has occasion to speak to a player regarding his behaviour, but does not believe a report is necessary, the incident will be noted on the Umpires' match report and the player will receive a caution. Should a player receive three such cautions during CW, the JRC Pennant committee will report him.

IN BOTH INSTANCES, SHOULD A PERSON BE FOUND GUILTY OF AN ACT OF MISCONDUCT, THEY SHALL BE LIABLE FOR A SUSPENSION AS DETERMINED BY THE MALLEE MURRAY REGIONAL TRIBUNAL.

- e. Umpires.
  - i. The recruitment and retention of umpires has become increasingly difficult and it is certainly not being made any easier by the regularly unacceptable levels of players conduct. Few people are willing to continually subject themselves to the childish behaviour and offensive language, which is too frequently prevalent on and beyond the cricket field.
  - ii. All players can certainly play a role in raising the general standard of umpiring and the level of experience within the Region by lifting their personal level of behavior and permitting the umpires to concentrate on those aspects of the game for which they are responsible.
  - iii. All umpires will be requested to take a firm line with respect to player misconduct especially with regard to the use of offensive language and the disputation of any decision.
  - iv. ALL PLAYERS SHOULD BE WELL AWARE OF THE STANDARDS EXPECTED BY THE REGION AND CONSEQUENTLY ANY PLAYER CALLED TO APPEAR BEFORE THE REGIONAL TRIBUNAL CAN EXPECT LITTLE SYMPATHY AND, IF FOUND GUILTY, A PERIOD OF SUSPENSION.
  - v. It is the responsibility of everyone involved with JRC - club officials, team captains and especially the players, to ensure a return to the levels of conduct and sportsmanship traditionally inherent in the game.
- f. REPORTED PLAYERS
 

An umpire may lodge a report with the MM Regional secretary of any player of any Association who engages in misbehaviour or brings the game of cricket into disrepute. Upon receipt of a report lodged by an umpire the Regions Secretary shall

**(A)**

- i. lay a charge against the reported player for misbehaviour or bringing the game of cricket into disrepute:
- ii. notify the reported player and his club that a charge has been laid against the reported person: and
- iii. notify all parties the date and time of the hearing of that charge:

or

**(B)**

- iv. In consultation with the reporting umpire and the JRC Pennant committee offer a reported player a one-match suspension without a hearing.

The reported player, once the player has decided whether (A) the player wishes to have the charge heard, or (B) they elect to accept the one-match suspension,

- i. MUST notify their Association Official/ Team Manager as soon as possible. AND
- ii. The Regional Secretary must be notified of this decision as soon as possible.

If the reporting Umpire(s) indicate that a hearing is required, the reported player has no option. It should also be noted, that the reporting Umpire(s) and / or the Regional tribunal convener might still elect to hear the report, regardless of the reported player's decision.

**13. Regional Tribunal.**

- a. The Board shall from time to time have the power to appoint an Independent Tribunal panel of three (3) persons to hear all disputes referred to it and all charges against persons or members of Associations or their teams, or Umpires, Members or Officials, arising out of matches, trials or events under the Regions direct jurisdiction.

**14. Host Association Requirements**

- a. The host Association is to ensure that all grounds shall be fit to hold matches of this level. All wickets must be "turf" wickets.
- b. Change rooms must be available to both Players and Umpires at least an hour prior to the commencement of play.
- c. The host Association is to pay the costs of Umpires and turf wicket preparations to host Clubs. Umpire fees shall be no less than the fixed umpire fees set by the Association for their own junior competition. Payment of Turf wicket preparations shall be set at \$50 per day. The JRC pennant committee will review all fees prior to each carnival.
- d. Stumps are to be provided by the host club.
- e. It is requested that access to a fridge be made possible for the storage of lunches etc. Should this not be available Associations are asked to make competing teams aware of this.
- f. It is requested that at least one night during the MMJRC be set aside for social activities at a suitable venue.

**15. Competing Association Requirements**

- a. Team Managers are to fill out the Risk Management Match Day Check list prior to each match. This form together with the MMJRC Match Result sheet is to be returned to the JRC Pennant Committee prior to 8pm on the day of the match by the first named team on the draw.
- b. It is expected that all change rooms be left in a clean state with all rubbish disposed of thoughtfully.
- c. It is expected that players remain at the ground during lunch breaks. Lunches will be provided by the host Club or Association and this service shall be born by all participating Association. Lunch cost \$7 per member. (To be reviewed annually)
- d. Players are reminded that no alcohol or drugs are permitted at any time during MMJRC. Should any player be found with alcohol or drugs in their possession or in the process of

consuming or under the influence of alcohol or drugs shall be sent home on the next available transport at the player's expense. Players that require medication shall ensure that this is listed on the Player Consent Form and that their respective Team Manager is aware of this.

## 16. The Spirit Of Cricket

Cricket is a game that owes much of its unique appeal to the fact that it is expected to be played not only within its laws, but also within the Spirit of the Game. Any action, which is seen to abuse this spirit, causes injury to the game itself. The major responsibility for ensuring the spirit of fair play rests with the Captains.

- a. There are two Laws, which place the responsibility for the team's conduct firmly on the Captain.
  - i. Responsibility of Captains. The Captains are responsible at all times for ensuring that play is conducted within the Spirit of the Game.
  - ii. Player's Conduct In the event of a player failing to comply with the instructions by an umpire, or criticizing by word or action the decisions of an umpire, or showing dissent, or generally in a manner which might bring the game into disrepute, the umpire concerned shall in the first place report the matter to the other umpire and to the player's captain, and instruct the latter to take action.
- b. Fair and Unfair Play. According to the Laws, the umpires are the sole judges of fair and unfair play. The umpires may intervene at any time and it is the responsibility of the captain to take action where required.
- c. The Umpires are authorized to intervene in cases of:-
  - i. Time Wasting
  - ii. Damaging the pitch
  - iii. Dangerous or unfair bowling
  - iv. Tampering with the ball
  - v. Any other action that they consider to be unfair
- d. The Spirit of the Game involves RESPECT for:-
  - i. Your Opponents
  - ii. Your own captain and team
  - iii. The role of umpires
  - iv. The game's traditional values
- e. It is against the Spirit of the Game:-
  - i. To dispute an umpire's decision by word, action or gesture
  - ii. To direct abusive language towards an opponent or umpire
  - iii. To indulge in cheating or any sharp practice, for instance
    1. To appeal, knowing that the batsman is not out
    2. To advance towards an umpire in an aggressive manner when appealing
    3. To seek to distract an opponent either verbally or by harassment with persistent clapping or unnecessary noise under the guise of enthusiasm and motivation of one's own side.
- f. Players Captains and umpires together set the tone for the conduct of a cricket match. Every player is expected to make an important contribution to this.